

*Increasing the quality of primary and
secondary education with the use of
electronic testing*

NUCEM International Conference

Bratislava

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Using technology to enhance assessment

opportunities, challenges and risks

Professor Patricia Broadfoot
University of Bristol, UK

‘Our existing assessment system was designed in an era when it was difficult to capture and circulate information about a person. The next two decades are likely to usher in a period in which we are able to produce massive amounts of data about the individual on an ongoing basis, in which we are able to analyse that data intelligently and provide continuous feedback. In this setting, the annual ritual of exam halls and sporadic high-stakes testing, rather than constant on-going observation and feedback on practice in the context of people and resources, will be hard to sustain.

Facer (2011):130

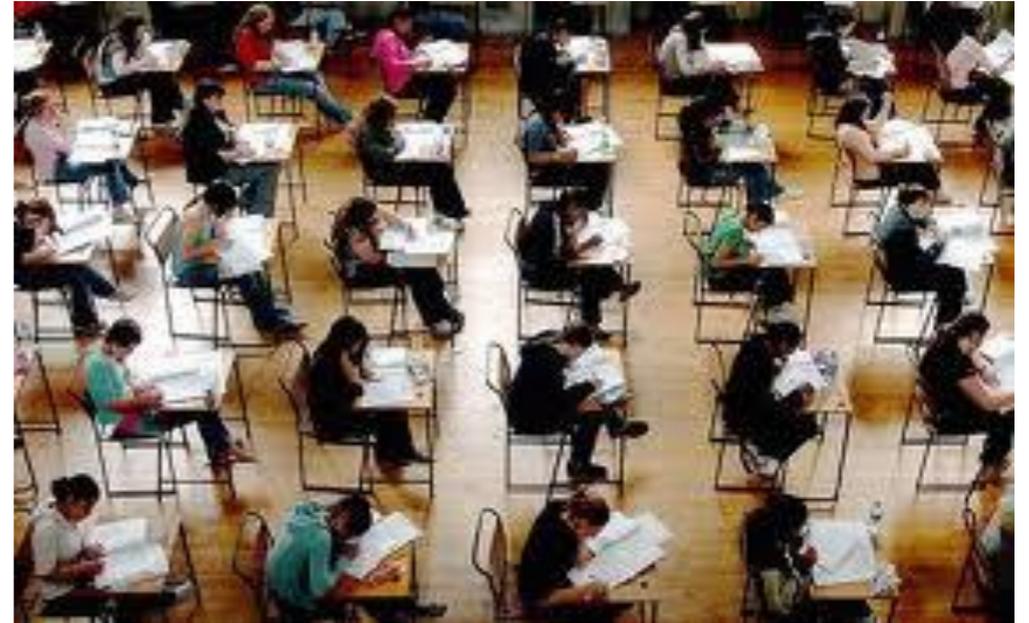
New world...



old practices....



- Accountability? Evidence?
- Many argue we have become preoccupied with qualifications and narrow achievements



- ❑ Continuing focus on **individual**, despite obvious requirements for team working and collaborative endeavours in workplace
- ❑ Assessment practices often outmoded and not in step with other theoretical, social and cultural aspects of learning.



'21st century skills'

- problem-solving
- complex decision-making
- creativity and innovation
- collaboration
- global awareness
- digital and media literacy
- communication skills
- the ability to be self-motivated.

Transforming education through 'TEA'

- Has TEA the potential to transform examinations?
- Can TEA enable a wider range of achievements to be assessed?
- How can the barriers to implementing TEA be overcome?

The Potential of TEA:

a research review

<http://www.bris.ac.uk/education/research/sites/tea/publications/index.html>

Assessment in a Digital Age:

A research review

Alison Oldfield, Patricia
Broadfoot, Rosamund
Sutherland and Sue Timmis
Graduate School of Education,
University of Bristol



The potential of TEA

- Able to evaluate complex skills.
- Can provide real-time feedback.
- can support collaborative learning.
- can engage students more through richer activities.
- Increased flexibility in timing and location.
- Can integrate formative and summative assessments.

new forms of representation

Case study
E-Portfolios

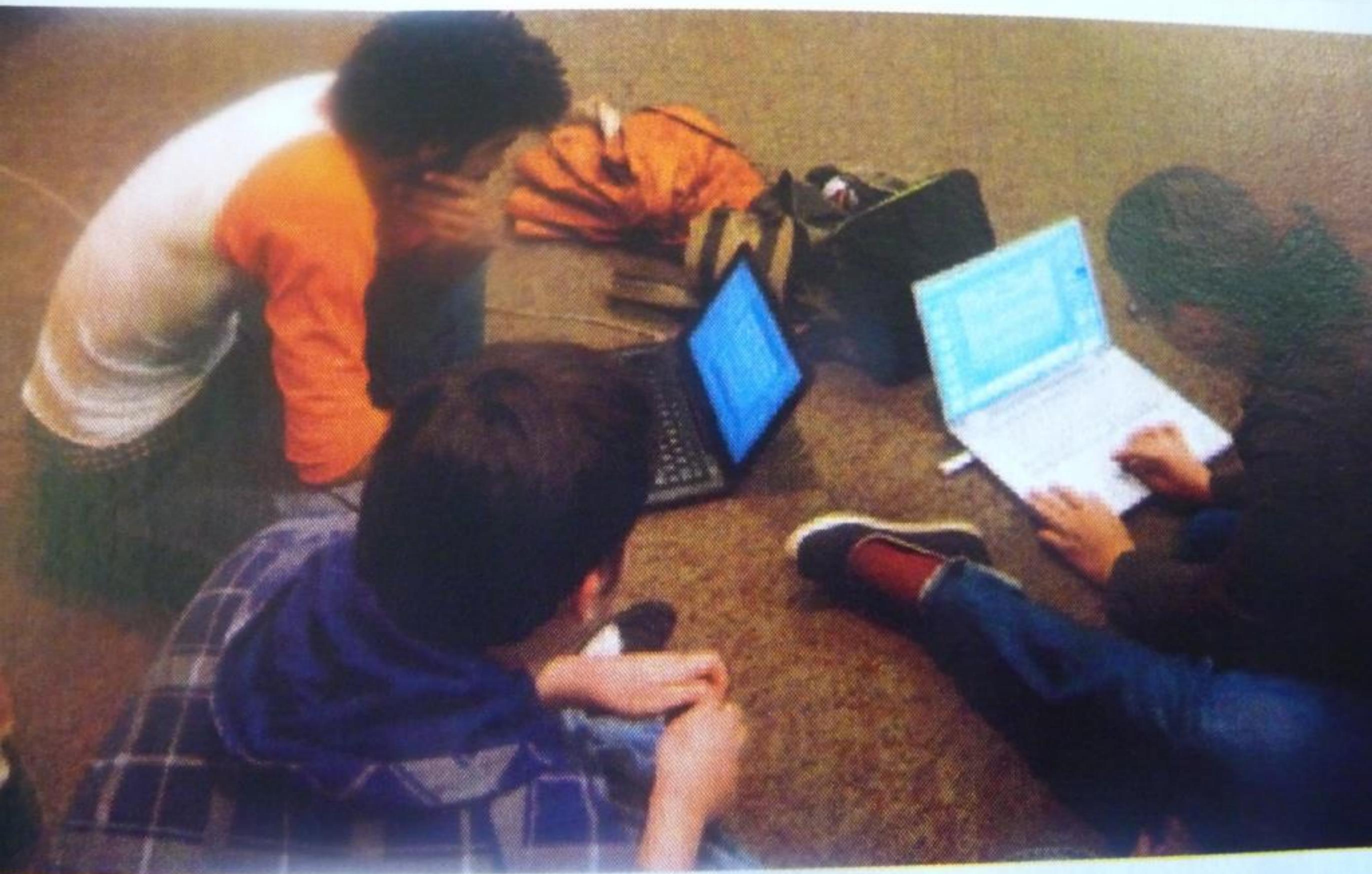
Case study: E-portfolios



supporting and
enhancing
collaboration

case-study

PEER



capturing complexity

case study:
Quest Atlantis

ATLANTIS Remixed & Quest Atlantis

EDUCATORS

RESEARCHERS

REMIKERS

TEACHERS

STUDENTS

WELCOME

Quest Atlantis is a free, web-based environment as part of the Atlantis Remixed Project.

Atlantis Remixed (ARX) is an international learning and teaching project that uses a 3D world with virtual avatars to structure children with 21st-century educational skills. ARX combines technology with an international system with virtual learning environments designed for learning and assessment.

Learn More



PROJECT HEADLINES



The Atlantis Quest
Game with *Quest Atlantis*



How to
Use the *Quest Atlantis*



Virtual Environments



How to Use
Quest Atlantis



Virtual Environments

ABOUT ARX

EXPLORE THE GAME

LEARNING CAN BE FUN

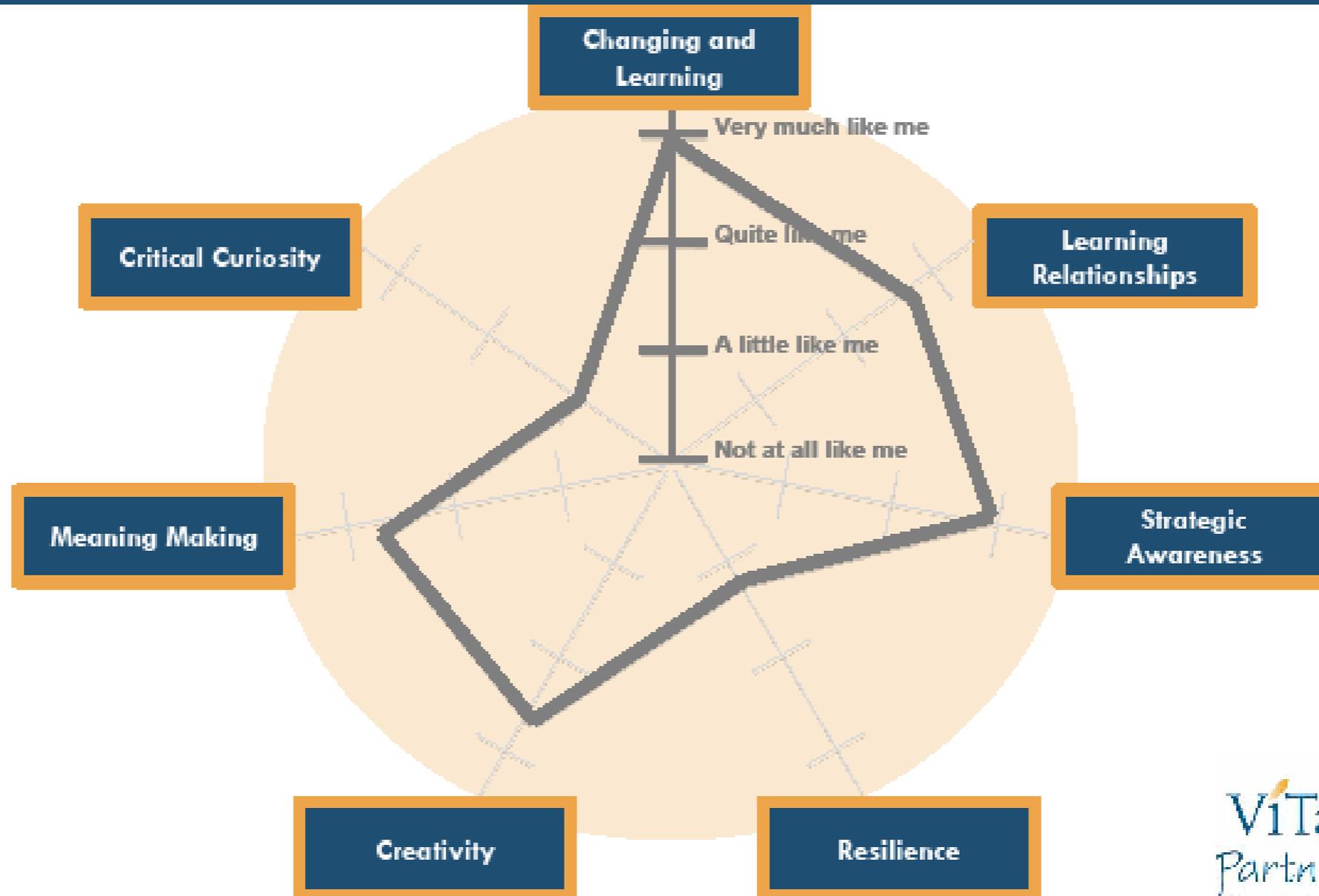
FOR CONTACT

enhancing feedback

Case study

ELLI

Your Individual Learning Profile



new ways to record
achievement.

Case-study:
Mozilla Open Badges

Open Badges

[ABOUT](#)[ISSUER](#)[EARNER](#)[DISPLAYER](#)[FAQ](#)

what are OPEN BADGES?

Learning today happens everywhere. But it's often difficult to get recognition for skills and achievements that happen online or out of school. Mozilla Open Badges helps solve that problem, making it easy for any organization to issue, manage and display digital badges across the web.

*Take the **Badges 101** quiz—and earn your first badge*

[get started >](#)[visit your Mozilla Badge Backpack >](#)

Learn more about
the DML Badge
Competition!



learning analytics

case-study:

Course Signals



National Standards and TEA

- For international comparisons.
- For monitoring national standards.
- Case study:
- National Testing in Denmark

Case study:

National testing in Denmark



Barriers to implementation

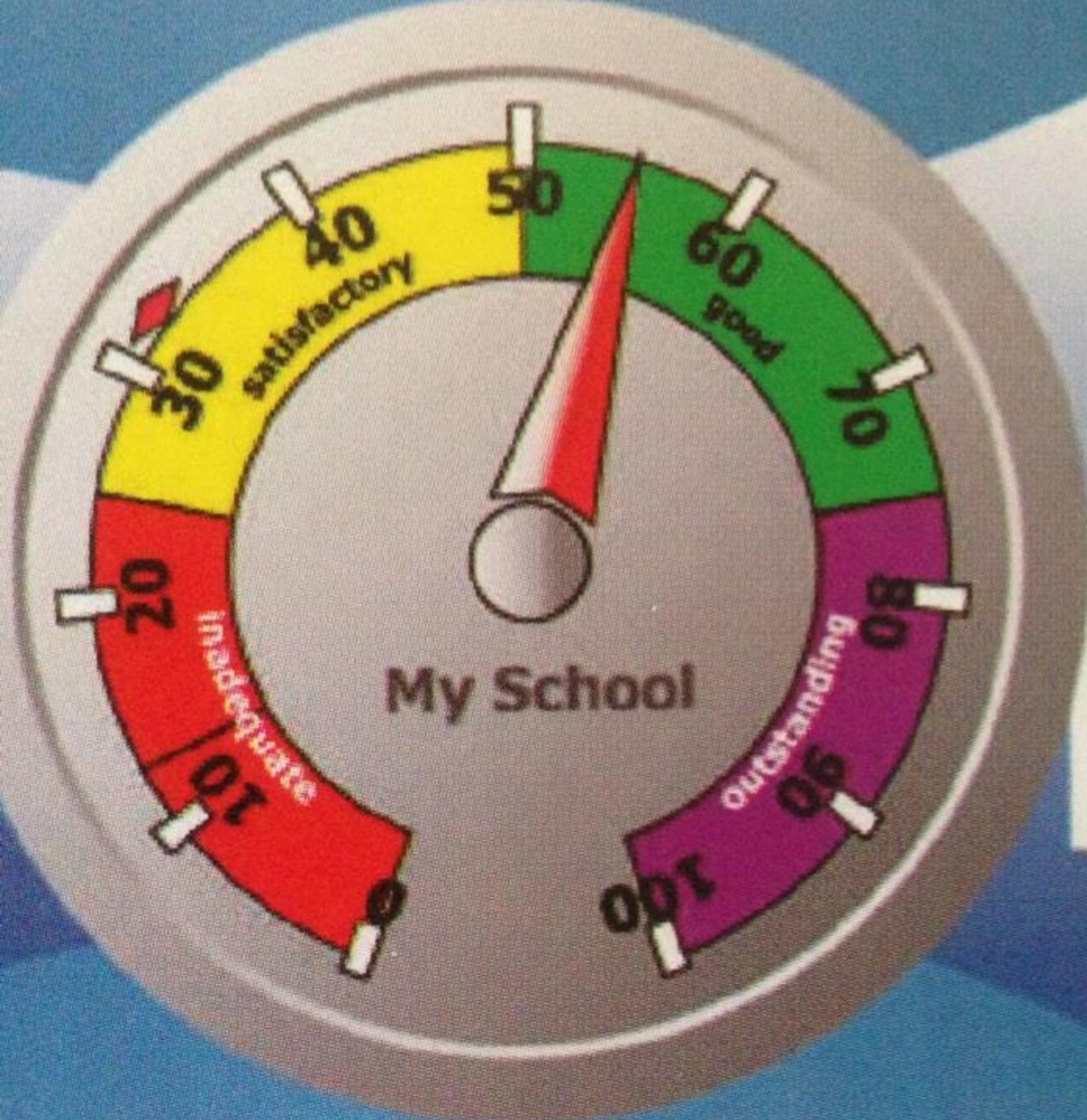
- Increased risk of plagiarism and security issues?
- Lack of practical and robust techniques.
- Need for teachers to be trained in TEA.
- Cost of investing in necessary hardware and software.
- Other practical constraints e.g. space.

Risks of TEA

- technologically-driven change
- misuse of data
- ethical issues

Of particular concern are the ethical issues of....

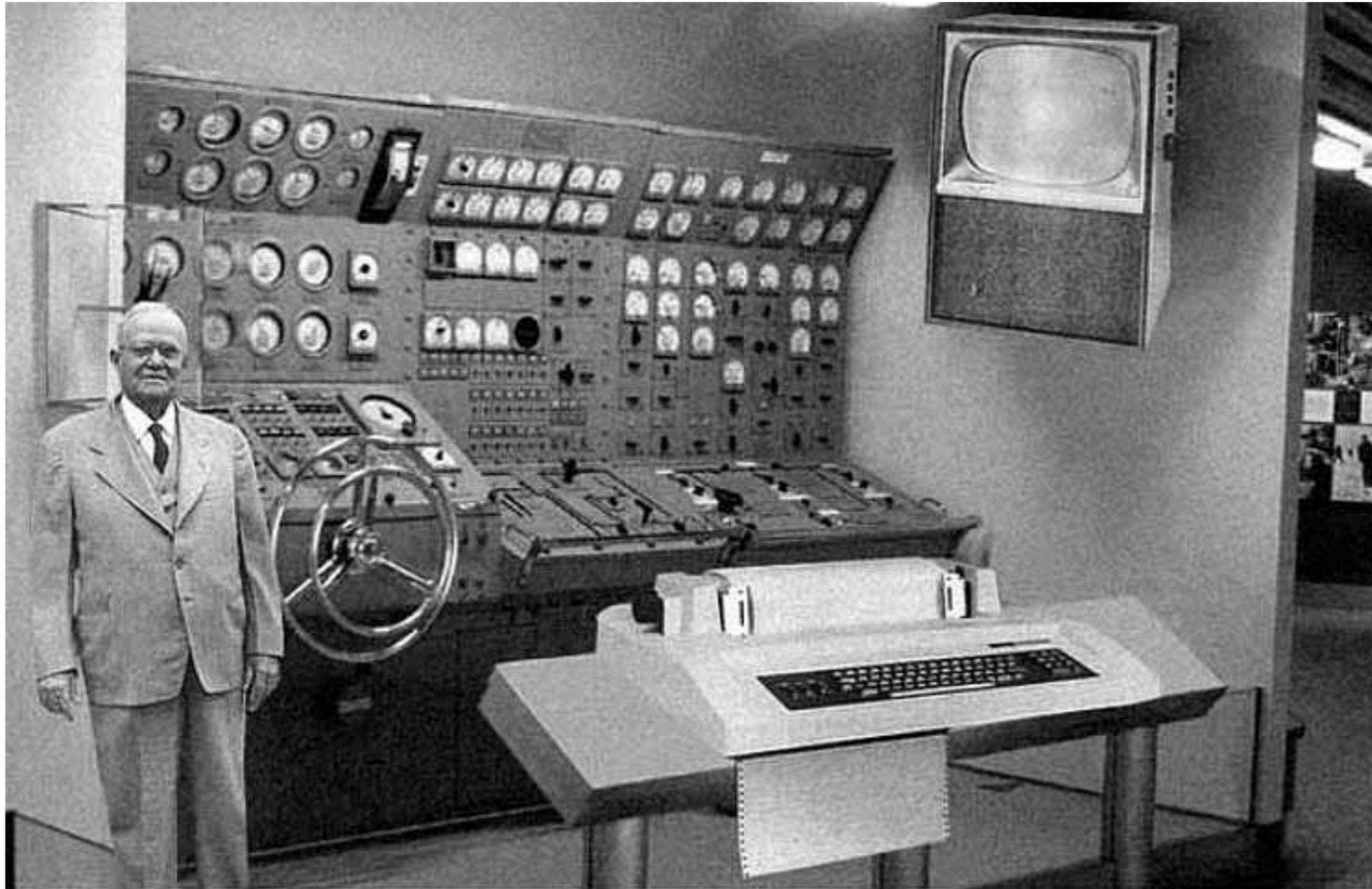
- 'Big data'. Will TEA lead to new social and educational divisions?
- The proliferation of digitised assessment data.
- Using social software for assessment.
- Assessing young people's informal learning.



Key Recommendations

- Bodies to pool efforts to bring assessment into the digital mainstream.
- Disseminate existing R and D projects.
- Governments to invest in TEA to address barriers to implementation.





Scientists from the RAND Corporation have created this model to illustrate how a "home computer" could look like in the year 2004. However the needed technology will not be economically feasible for the average home. Also the scientists readily admit that the computer will require not yet invented technology to actually work, but 50 years from now scientific progress is expected to solve these problems. With teletype interface and the Fortran language, the computer will be easy to use.

ATTRIBUTED TO: - Popular Mechanics, 1954

thank you!

